
D2: Game Theory

Past Paper Questions
2006 - 2013

Name:

- 6 Sam is playing a computer game in which he is trying to drive a car in different road conditions. He chooses a car and the computer decides the road conditions. The points scored by Sam are shown in the table.

		Road Conditions		
		C_1	C_2	C_3
Sam's Car	S_1	-2	2	4
	S_2	2	4	5
	S_3	5	1	2

Sam is trying to maximise his total points and the computer is trying to stop him.

- (a) Explain why Sam should never choose S_1 and why the computer should not choose C_3 . (2 marks)
- (b) Find the play-safe strategies for the reduced 2 by 2 game for Sam and the computer, and hence show that this game does not have a stable solution. (4 marks)
- (c) Sam uses random numbers to choose S_2 with probability p and S_3 with probability $1 - p$.
- (i) Find expressions for the expected gain for Sam when the computer chooses each of its two remaining strategies. (3 marks)
- (ii) Calculate the value of p for Sam to maximise his total points. (2 marks)
- (iii) Hence find the expected points gain for Sam. (1 mark)

- 6 Two people, Rowan and Colleen, play a zero-sum game. The game is represented by the following pay-off matrix for Rowan.

		Colleen		
		C_1	C_2	C_3
Rowan	<i>Strategy</i> R_1	-3	-4	1
	R_2	1	5	-1
	R_3	-2	-3	4

- (a) Explain the meaning of the term 'zero-sum game'. (1 mark)
- (b) Show that this game has no stable solution. (3 marks)
- (c) Explain why Rowan should never play strategy R_1 . (1 mark)
- (d) (i) Find the optimal mixed strategy for Rowan. (7 marks)
- (ii) Find the value of the game. (1 mark)

- 4 (a) Two people, Ros and Col, play a zero-sum game. The game is represented by the following pay-off matrix for Ros.

		Col		
		Strategy	X	Y
Ros	I	-4	-3	0
	II	5	-2	2
	III	1	-1	3

- (i) Show that this game has a stable solution. *(3 marks)*
- (ii) Find the play-safe strategy for each player and state the value of the game. *(2 marks)*
- (b) Ros and Col play a different zero-sum game for which there is no stable solution. The game is represented by the following pay-off matrix for Ros.

		Col		
		Strategy	C ₁	C ₂
Ros	R ₁	3	2	1
	R ₂	-2	-1	2

- (i) Find the optimal mixed strategy for Ros. *(7 marks)*
- (ii) Calculate the value of the game. *(1 mark)*

- 3 Two people, Rose and Callum, play a zero-sum game. The game is represented by the following pay-off matrix for Rose.

		Callum		
		C_1	C_2	C_3
Rose	R_1	5	2	-1
	R_2	-3	-1	5
	R_3	4	1	-2

- (a) (i) State the play-safe strategy for Rose and give a reason for your answer. (2 marks)
- (ii) Show that there is no stable solution for this game. (2 marks)
- (b) Explain why Rose should never play strategy R_3 . (1 mark)
- (c) Rose adopts a mixed strategy, choosing R_1 with probability p and R_2 with probability $1 - p$.
- (i) Find expressions for the expected gain for Rose when Callum chooses each of his three possible strategies. Simplify your expressions. (3 marks)
- (ii) Illustrate graphically these expected gains for $0 \leq p \leq 1$. (2 marks)
- (iii) Hence determine the optimal mixed strategy for Rose. (3 marks)
- (iv) Find the value of the game. (1 mark)

- 3 Two people, Rob and Con, play a zero-sum game.

The game is represented by the following pay-off matrix for Rob.

		Con		
		C_1	C_2	C_3
Rob	R_1	-2	5	3
	R_2	3	-3	-1
	R_3	-3	3	2

- (a) Explain what is meant by the term 'zero-sum game'. (1 mark)
- (b) Show that this game has no stable solution. (3 marks)
- (c) Explain why Rob should never play strategy R_3 . (1 mark)
- (d) (i) Find the optimal mixed strategy for Rob. (7 marks)
- (ii) Find the value of the game. (1 mark)

3 Two people, Roseanne and Collette, play a zero-sum game. The game is represented by the following pay-off matrix for Roseanne.

		Collette		
		C₁	C₂	C₃
Roseanne	R₁	-3	2	3
	R₂	2	-1	-4

- (a) (i) Find the optimal mixed strategy for Roseanne. (7 marks)
- (ii) Show that the value of the game is -0.5 . (1 mark)
- (b) (i) Collette plays strategy C_1 with probability p and strategy C_2 with probability q . Write down, in terms of p and q , the probability that she plays strategy C_3 . (1 mark)
- (ii) Hence, given that the value of the game is -0.5 , find the optimal mixed strategy for Collette. (4 marks)

4 (a) Two people, Raj and Cal, play a zero-sum game. The game is represented by the following pay-off matrix for Raj.

		Cal		
		X	Y	Z
Raj	I	-7	8	-5
	II	6	2	-1
	III	-2	4	-3

Show that this game has a stable solution and state the play-safe strategy for each player. (4 marks)

- (b) Ros and Carly play a different zero-sum game for which there is no stable solution. The game is represented by the following pay-off matrix for Ros, where x is a constant.

		Carly	
		C₁	C₂
Ros	R₁	5	x
	R₂	-2	4

Ros chooses strategy R_1 with probability p .

- (i) Find expressions for the expected gains for Ros when Carly chooses each of the strategies C_1 and C_2 . (2 marks)
- (ii) Given that the value of the game is $\frac{8}{3}$, find the value of p and the value of x . (4 marks)

- 2 Two people, Rowena and Colin, play a zero-sum game.

The game is represented by the following pay-off matrix for Rowena.

		Colin		
		C_1	C_2	C_3
Rowena	<i>Strategy</i>			
	R_1	-4	5	4
	R_2	2	-3	-1
	R_3	-5	4	3

- (a) Explain what is meant by the term 'zero-sum game'. (1 mark)
- (b) Determine the play-safe strategy for Colin, giving a reason for your answer. (2 marks)
- (c) Explain why Rowena should never play strategy R_3 . (1 mark)
- (d) Find the optimal mixed strategy for Rowena. (7 marks)

January 2010

- 3 (a) Two people, Ann and Bill, play a zero-sum game. The game is represented by the following pay-off matrix for Ann.

		Bill		
		B_1	B_2	B_3
Ann	<i>Strategy</i>			
	A_1	-1	0	-2
	A_2	4	-2	-3
	A_3	-4	-5	-3

Show that this game has a stable solution and state the play-safe strategies for Ann and Bill. (4 marks)

- (b) Russ and Carlos play a different zero-sum game, which does not have a stable solution. The game is represented by the following pay-off matrix for Russ.

		Carlos		
		C_1	C_2	C_3
Russ	<i>Strategy</i>			
	R_1	-4	7	-3
	R_2	2	-1	1

- (i) Find the optimal mixed strategy for Russ. (7 marks)
- (ii) Find the value of the game. (1 mark)

4 Two people, Roger and Corrie, play a zero-sum game.

The game is represented by the following pay-off matrix for Roger.

		Corrie		
		<i>Strategy</i>	C₁	C₂
Roger	R₁	7	3	-5
	R₂	-2	-1	4

(a) (i) Find the optimal mixed strategy for Roger. *(7 marks)*

(ii) Show that the value of the game is $\frac{7}{13}$. *(1 mark)*

(b) Given that the value of the game is $\frac{7}{13}$, find the optimal mixed strategy for Corrie. *(5 marks)*

January 2011

3 Two people, Rhona and Colleen, play a zero-sum game. The game is represented by the following pay-off matrix for Rhona.

		Colleen		
		<i>Strategy</i>	C₁	C₂
Rhona	R₁	2	6	4
	R₂	3	-3	-1
	R₃	x	$x + 3$	3

It is given that $x < 2$.

(a) (i) Write down the three row minima. *(1 mark)*

(ii) Show that there is no stable solution. *(3 marks)*

(b) Explain why Rhona should never play strategy R_3 . *(1 mark)*

(c) (i) Find the optimal mixed strategy for Rhona. *(7 marks)*

(ii) Find the value of the game. *(1 mark)*

- 3 (a)** Two people, Tom and Jerry, play a zero-sum game. The game is represented by the following pay-off matrix for Tom.

		Jerry		
		A	B	C
Tom	<i>Strategy</i>			
	I	−4	5	−3
	II	−3	−2	8
III	−7	6	−2	

Show that this game has a stable solution and state the play-safe strategy for each player. (4 marks)

- (b)** Rohan and Carla play a different zero-sum game for which there is no stable solution. The game is represented by the following pay-off matrix for Rohan.

		Carla		
		C ₁	C ₂	C ₃
Rohan	<i>Strategy</i>			
	R ₁	3	5	−1
R ₂	1	−2	4	

- (i)** Find the optimal mixed strategy for Rohan and show that the value of the game is $\frac{3}{2}$. (7 marks)

- (ii)** Carla plays strategy C₁ with probability p , and strategy C₂ with probability q .

Find the values of p and q and hence find the optimal mixed strategy for Carla.

(4 marks)

- 3** Two people, Roz and Colum, play a zero-sum game. The game is represented by the following pay-off matrix for Roz.

		Colum		
		C₁	C₂	C₃
Roz	Strategy			
	R₁	−2	−6	−1
	R₂	−5	2	−6
	R₃	−3	3	−4

- (a) Explain what is meant by the term ‘zero-sum game’. (2 marks)
- (b) Determine the play-safe strategy for Colum, giving a reason for your answer. (2 marks)
- (c) (i) Show that the matrix can be reduced to a 2 by 3 matrix, giving the reason for deleting one of the rows. (2 marks)
- (ii) Hence find the optimal mixed strategy for Roz. (7 marks)

- 4 (a)** Two people, Adam and Bill, play a zero-sum game. The game is represented by the following pay-off matrix for Adam.

		Bill		
		B₁	B₂	B₃
Adam	<i>Strategy</i>			
	A₁	−6	−1	−5
	A₂	5	2	−3
	A₃	−5	4	−4
	A₄	2	1	−4

- (i) Show that this game has a stable solution. (3 marks)
- (ii) Find the play-safe strategy for each player. (1 mark)
- (iii) State the value of the game for **Bill**. (1 mark)

- 4 (b)** Roza plays a different zero-sum game against a computer. The game is represented by the following pay-off matrix for Roza.

		Computer		
		C₁	C₂	C₃
Roza	<i>Strategy</i>			
	R₁	3	4	−3
	R₂	−2	−1	5

- (i) State which strategy the computer should never play, giving a reason for your answer. (1 mark)
- (ii) Roza chooses strategy R_1 with probability p . Find expressions for the expected gains for Roza when the computer chooses each of its two remaining strategies. (2 marks)
- (iii) Hence find the value of p for which Roza will maximise her expected gains. (2 marks)

6 Kate and Pippa play a zero-sum game. The game is represented by the following pay-off matrix for Kate.

		<i>Pippa</i>		
		<i>D</i>	<i>E</i>	<i>F</i>
<i>Kate</i>	<i>A</i>	−2	0	3
	<i>B</i>	3	−2	−2
	<i>C</i>	4	1	−1

- (a) Explain why Kate should not adopt strategy *B*. (1 mark)
- (b) Find the optimal mixed strategy for Kate and find the value of the game. (7 marks)
- (c) Find the optimal mixed strategy for Pippa. (4 marks)

5 Romeo and Juliet play a zero-sum game. The game is represented by the following pay-off matrix for Romeo.

		<i>Juliet</i>		
		<i>D</i>	<i>E</i>	<i>F</i>
<i>Romeo</i>	<i>A</i>	4	−4	0
	<i>B</i>	−2	−5	3
	<i>C</i>	2	1	−2

- (a) Find the play-safe strategy for each player. (3 marks)
- (b) Show that there is no stable solution. (1 mark)
- (c) Explain why Juliet should never play strategy *D*. (1 mark)
- (d) (i) Explain why the following is a suitable pay-off matrix **for Juliet**.

4	5	−1
0	−3	2

- (2 marks)
- (ii) Hence find the optimal strategy for Juliet. (7 marks)
- (iii) Find the value of the game for Juliet. (1 mark)