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# D2: Simplex Algorithm

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Past Paper Questions  
2006 - 2013

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Name:

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- 5 (a) Display the following linear programming problem in a Simplex tableau.

$$\text{Maximise } P = 3x + 2y + 4z$$

$$\begin{aligned} \text{subject to } \quad & x + 4y + 2z \leq 8 \\ & 2x + 7y + 3z \leq 21 \\ & x \geq 0, y \geq 0, z \geq 0 \end{aligned}$$

(3 marks)

- (b) Use the Simplex method to perform **one** iteration of your tableau for part (a), choosing a value in the  $z$ -column as pivot. (3 marks)
- (c) (i) Perform one further iteration. (5 marks)
- (ii) State whether or not this is the optimal solution, and give a reason for your answer. (2 marks)

- 5 A linear programming problem involving variables  $x$  and  $y$  is to be solved. The objective function to be maximised is  $P = 4x + 9y$ . The initial Simplex tableau is given below.

| $P$ | $x$ | $y$ | $r$ | $s$ | $t$ | value |
|-----|-----|-----|-----|-----|-----|-------|
| 1   | -4  | -9  | 0   | 0   | 0   | 0     |
| 0   | 3   | 7   | 1   | 0   | 0   | 33    |
| 0   | 1   | 2   | 0   | 1   | 0   | 10    |
| 0   | 2   | 7   | 0   | 0   | 1   | 26    |

- (a) Write down the **three** inequalities in  $x$  and  $y$  represented by this tableau. (2 marks)
- (b) The Simplex method is to be used to solve this linear programming problem by initially choosing a value in the  $x$ -column as the pivot.
- (i) Explain why the initial pivot has value 1. (2 marks)
- (ii) Perform **two** iterations using the Simplex method. (7 marks)
- (iii) Comment on how you know that the optimum solution has been achieved and state your final values of  $P$ ,  $x$  and  $y$ . (3 marks)

- 3 (a) Display the following linear programming problem in a Simplex tableau.

$$\begin{array}{ll}
 \text{Maximise} & P = 5x + 8y + 7z \\
 \text{subject to} & 3x + 2y + z \leq 12 \\
 & 2x + 4y + 5z \leq 16 \\
 & x \geq 0, y \geq 0, z \geq 0
 \end{array}
 \quad (3 \text{ marks})$$

- (b) The Simplex method is to be used by initially choosing a value in the  $y$ -column as a pivot.

- (i) Explain why the initial pivot is 4. (1 mark)
- (ii) Perform **two** iterations of your tableau from part (a) using the Simplex method. (6 marks)
- (iii) State the values of  $P$ ,  $x$ ,  $y$  and  $z$  after your second iteration. (2 marks)
- (iv) State, giving a reason, whether the maximum value of  $P$  has been achieved. (1 mark)

- 4 A linear programming problem involving variables  $x$  and  $y$  is to be solved. The objective function to be maximised is  $P = 3x + 5y$ . The initial Simplex tableau is given below.

| $P$ | $x$ | $y$ | $s$ | $t$ | $u$ | value |
|-----|-----|-----|-----|-----|-----|-------|
| 1   | -3  | -5  | 0   | 0   | 0   | 0     |
| 0   | 1   | 2   | 1   | 0   | 0   | 36    |
| 0   | 1   | 1   | 0   | 1   | 0   | 20    |
| 0   | 4   | 1   | 0   | 0   | 1   | 39    |

- (a) In addition to  $x \geq 0$ ,  $y \geq 0$ , write down **three** inequalities involving  $x$  and  $y$  for this problem. (2 marks)
- (b) (i) By choosing the first pivot from the  **$y$ -column**, perform **one** iteration of the Simplex method. (4 marks)
- (ii) Explain how you know that the optimal value has not been reached. (1 mark)
- (c) (i) Perform one further iteration. (4 marks)
- (ii) Interpret the final tableau and state the values of the slack variables. (3 marks)

- 4 A linear programming problem involving the variables  $x$ ,  $y$  and  $z$  is to be solved. The objective function to be maximised is  $P = 2x + 3y + 5z$ . The initial Simplex tableau is given below.

| $P$ | $x$ | $y$ | $z$ | $s$ | $t$ | $u$ | $value$ |
|-----|-----|-----|-----|-----|-----|-----|---------|
| 1   | -2  | -3  | -5  | 0   | 0   | 0   | 0       |
| 0   | 1   | 0   | 1   | 1   | 0   | 0   | 9       |
| 0   | 2   | 1   | 4   | 0   | 1   | 0   | 40      |
| 0   | 4   | 2   | 3   | 0   | 0   | 1   | 33      |

- (a) In addition to  $x \geq 0$ ,  $y \geq 0$ ,  $z \geq 0$ , write down **three** inequalities involving  $x$ ,  $y$  and  $z$  for this problem. (2 marks)
- (b) (i) By choosing the first pivot from the  $z$ -column, perform **one** iteration of the Simplex method. (4 marks)
- (ii) Explain how you know that the optimal value has not been reached. (1 mark)
- (c) (i) Perform one further iteration. (4 marks)
- (ii) Interpret the final tableau and state the values of the slack variables. (3 marks)

- 4 A linear programming problem consists of maximising an objective function  $P$  involving three variables  $x$ ,  $y$  and  $z$ . Slack variables  $s$ ,  $t$ ,  $u$  and  $v$  are introduced and the Simplex method is used to solve the problem. Several iterations of the method lead to the following tableau.

| $P$ | $x$ | $y$ | $z$ | $s$ | $t$ | $u$ | $v$ | $value$ |
|-----|-----|-----|-----|-----|-----|-----|-----|---------|
| 1   | 0   | -12 | 0   | 5   | -3  | 0   | 0   | 37      |
| 0   | 1   | -8  | 0   | 1   | 2   | 0   | 0   | 16      |
| 0   | 0   | 4   | 0   | 0   | 3   | 0   | 1   | 20      |
| 0   | 0   | 2   | 0   | -3  | 2   | 1   | 0   | 14      |
| 0   | 0   | 1   | 1   | 2   | 5   | 0   | 0   | 8       |

- (a) (i) The pivot for the next iteration is chosen from the  **$y$ -column**. State which value should be chosen and explain the reason for your choice. (2 marks)
- (ii) Perform the next iteration of the Simplex method. (4 marks)
- (b) Explain why your new tableau solves the original problem. (1 mark)
- (c) State the maximum value of  $P$  and the values of  $x$ ,  $y$  and  $z$  that produce this maximum value. (2 marks)
- (d) State the values of the slack variables at the optimum point. Hence determine how many of the original inequalities still have some slack when the optimum is reached. (2 marks)

- 3 (a) Display the following linear programming problem in a Simplex tableau.

$$\begin{array}{ll} \text{Maximise} & P = 4x - 5y + 6z \\ \text{subject to} & 6x + 7y - 4z \leq 30 \\ & 2x + 4y - 5z \leq 8 \\ & x \geq 0, y \geq 0, z \geq 0 \end{array} \quad (3 \text{ marks})$$

- (b) The Simplex method is to be used to solve this problem.

- (i) Explain why it is not possible to choose a pivot from the  $z$ -column initially. *(1 mark)*
- (ii) Identify the initial pivot and explain why this particular element should be chosen. *(2 marks)*
- (iii) Perform one iteration using your initial tableau from part (a). *(3 marks)*
- (iv) State the values of  $x$ ,  $y$  and  $z$  after this first iteration. *(2 marks)*
- (v) Without performing any further iterations, explain why  $P$  has no finite maximum value. *(1 mark)*

- (c) Using the same inequalities as in part (a), the problem is modified to

$$\text{Maximise} \quad Q = 4x - 5y - 20z$$

- (i) Write down a modified initial tableau and the revised tableau after one iteration. *(2 marks)*
- (ii) Hence find the maximum value of  $Q$ . *(1 mark)*

- 4 A linear programming problem involving variables  $x$ ,  $y$  and  $z$  is to be solved. The objective function to be maximised is  $P = 4x + y + kz$ , where  $k$  is a constant. The initial Simplex tableau is given below.

| $P$ | $x$ | $y$ | $z$  | $s$ | $t$ | $value$ |
|-----|-----|-----|------|-----|-----|---------|
| 1   | -4  | -1  | $-k$ | 0   | 0   | 0       |
| 0   | 1   | 2   | 3    | 1   | 0   | 7       |
| 0   | 2   | 1   | 4    | 0   | 1   | 10      |

- (a) In addition to  $x \geq 0$ ,  $y \geq 0$  and  $z \geq 0$ , write down **two** inequalities involving  $x$ ,  $y$  and  $z$  for this problem. (1 mark)
- (b) (i) The first pivot is chosen from the  **$x$ -column**. Identify the pivot and perform **one** iteration of the Simplex method. (4 marks)
- (ii) Given that the optimal value of  $P$  has not been reached after this first iteration, find the possible values of  $k$ . (2 marks)
- (c) Given that  $k = 10$ :
- (i) perform one further iteration of the Simplex method; (4 marks)
- (ii) interpret the final tableau. (3 marks)

- 4 A linear programming problem involving variables  $x$ ,  $y$  and  $z$  is to be solved. The objective function to be maximised is  $P = 2x + 4y + 3z$ . The initial Simplex tableau is given below.

| $P$ | $x$ | $y$ | $z$ | $s$ | $t$ | $u$ | $value$ |
|-----|-----|-----|-----|-----|-----|-----|---------|
| 1   | -2  | -4  | -3  | 0   | 0   | 0   | 0       |
| 0   | 2   | 2   | 1   | 1   | 0   | 0   | 14      |
| 0   | -1  | 1   | 2   | 0   | 1   | 0   | 6       |
| 0   | 4   | 4   | 3   | 0   | 0   | 1   | 29      |

- (a) (i) What name is given to the variables  $s$ ,  $t$  and  $u$ ? (1 mark)
- (ii) Write down an equation involving  $x$ ,  $y$ ,  $z$  and  $s$  for this problem. (1 mark)
- (b) (i) By choosing the first pivot **from the  $y$ -column**, perform **one** iteration of the Simplex method. (4 marks)
- (ii) Explain how you know that the optimal value has not been reached. (1 mark)
- (c) (i) Perform one further iteration. (4 marks)
- (ii) Interpret the final tableau, stating the values of  $P$ ,  $x$ ,  $y$  and  $z$ . (3 marks)

- 3 (a)** Given that  $k$  is a constant, display the following linear programming problem in a Simplex tableau.

$$\text{Maximise } P = 6x + 5y + 3z$$

$$\text{subject to } x + 2y + kz \leq 8$$

$$2x + 10y + z \leq 17$$

$$x \geq 0, y \geq 0, z \geq 0$$

(3 marks)

- (b) (i)** Use the Simplex method to perform **one** iteration of your tableau for part **(a)**, choosing a value in the  $x$ -column as pivot. (4 marks)
- (ii)** Given that the maximum value of  $P$  has not been achieved after this first iteration, find the range of possible values of  $k$ . (2 marks)
- (c)** In the case where  $k = -1$ , perform one further iteration and interpret your final tableau. (6 marks)

- 4** The Simplex method is to be used to maximise  $P = 3x + 2y + z$  subject to the constraints

$$-x + y + z \leq 4$$

$$2x + y + 4z \leq 10$$

$$4x + 2y + 3z \leq 21$$

The initial Simplex tableau is given below.

| $P$ | $x$ | $y$ | $z$ | $s$ | $t$ | $u$ | value |
|-----|-----|-----|-----|-----|-----|-----|-------|
| 1   | -3  | -2  | -1  | 0   | 0   | 0   | 0     |
| 0   | -1  | 1   | 1   | 1   | 0   | 0   | 4     |
| 0   | 2   | 1   | 4   | 0   | 1   | 0   | 10    |
| 0   | 4   | 2   | 3   | 0   | 0   | 1   | 21    |

- (a) (i)** The first pivot is to be chosen from the  $x$ -column. Identify the pivot and explain why this particular value is chosen. (2 marks)
- (ii)** Perform one iteration of the Simplex method and explain how you know that the optimal value has not been reached. (5 marks)
- (b) (i)** Perform one further iteration. (4 marks)
- (ii)** Interpret the final tableau and write down the initial inequality that still has slack. (4 marks)

- 4** A linear programming problem involving variables  $x$ ,  $y$  and  $z$  is to be solved. The objective function to be maximised is  $P = 2x + 6y + kz$ , where  $k$  is a constant.

The initial Simplex tableau is given below.

| $P$ | $x$ | $y$ | $z$  | $s$ | $t$ | $u$ | <i>value</i> |
|-----|-----|-----|------|-----|-----|-----|--------------|
| 1   | -2  | -6  | $-k$ | 0   | 0   | 0   | 0            |
| 0   | 5   | 3   | 10   | 1   | 0   | 0   | 15           |
| 0   | 7   | 6   | 4    | 0   | 1   | 0   | 28           |
| 0   | 4   | 3   | 6    | 0   | 0   | 1   | 12           |

- (a) In addition to  $x \geq 0$ ,  $y \geq 0$ ,  $z \geq 0$ , write down **three** inequalities involving  $x$ ,  $y$  and  $z$  for this problem. *(2 marks)*
- (b) (i) By choosing the first pivot **from the  $y$ -column**, perform **one** iteration of the Simplex method. *(4 marks)*
- (ii) Given that the optimal value has **not** been reached, find the possible values of  $k$ . *(2 marks)*
- (c) In the case when  $k = 20$ :
- (i) perform one further iteration; *(4 marks)*
- (ii) interpret the final tableau and state the values of the slack variables. *(3 marks)*



- 4** A linear programming problem consists of maximising an objective function  $P$  involving three variables,  $x$ ,  $y$  and  $z$ , subject to constraints given by three inequalities other than  $x \geq 0$ ,  $y \geq 0$  and  $z \geq 0$ . Slack variables  $s$ ,  $t$  and  $u$  are introduced and the Simplex method is used to solve the problem. One iteration of the method leads to the following tableau.

| $P$ | $x$ | $y$ | $z$ | $s$ | $t$ | $u$ | <i>value</i> |
|-----|-----|-----|-----|-----|-----|-----|--------------|
| 1   | -2  | 11  | 0   | 3   | 0   | 0   | 6            |
| 0   | 2   | 3   | 1   | 1   | 0   | 0   | 2            |
| 0   | 6   | -30 | 0   | -6  | 1   | 0   | 3            |
| 0   | -1  | -9  | 0   | -3  | 0   | 1   | 4            |

- (a) (i) State the column from which the pivot for the **next** iteration should be chosen. Identify this pivot and explain the reason for your choice. (3 marks)
- (ii) Perform the next iteration of the Simplex method. (4 marks)
- (b) (i) Explain why you know that the maximum value of  $P$  has been achieved. (1 mark)
- (ii) State how many of the three original inequalities still have slack. (1 mark)
- (c) (i) State the maximum value of  $P$  and the values of  $x$ ,  $y$  and  $z$  that produce this maximum value. (2 marks)
- (ii) The objective function for this problem is  $P = kx - 2y + 3z$ , where  $k$  is a constant. Find the value of  $k$ . (2 marks)

**3 (a)** Given that  $k$  is a constant, complete the Simplex tableau below for the following linear programming problem.

Maximise  $P = kx + 6y + 5z$

subject to  $2x + y + 4z \leq 11$

$x + 3y + 6z \leq 18$

$x \geq 0, y \geq 0, z \geq 0$

(2 marks)

**(b)** Use the Simplex method to perform **one** iteration of your tableau for part **(a)**, choosing a value in the **y-column** as pivot. (4 marks)

**(c) (i)** In the case when  $k = 1$ , explain why the maximum value of  $P$  has now been reached and write down this maximum value of  $P$ . (2 marks)

**(ii)** In the case when  $k = 3$ , perform one further iteration and interpret your new tableau. (6 marks)

|            |          |          |          |          |          |          |              |
|------------|----------|----------|----------|----------|----------|----------|--------------|
| <b>(a)</b> | <i>P</i> | <i>x</i> | <i>y</i> | <i>z</i> | <i>s</i> | <i>t</i> | <i>value</i> |
|            | 1        | $-k$     | $-6$     | $-5$     | 0        | 0        | 0            |
|            | 0        |          |          |          |          |          |              |
|            | 0        |          |          |          |          |          |              |

|            |          |          |          |          |          |          |              |
|------------|----------|----------|----------|----------|----------|----------|--------------|
| <b>(b)</b> | <i>P</i> | <i>x</i> | <i>y</i> | <i>z</i> | <i>s</i> | <i>t</i> | <i>value</i> |
|            |          |          |          |          |          |          |              |
|            |          |          |          |          |          |          |              |
|            |          |          |          |          |          |          |              |

|                |          |          |          |          |          |          |              |
|----------------|----------|----------|----------|----------|----------|----------|--------------|
| <b>(c)(ii)</b> | <i>P</i> | <i>x</i> | <i>y</i> | <i>z</i> | <i>s</i> | <i>t</i> | <i>value</i> |
|                |          |          |          |          |          |          |              |
|                |          |          |          |          |          |          |              |
|                |          |          |          |          |          |          |              |

**5 (a)** Display the following linear programming problem in a Simplex tableau.

Maximise  $P = x - 2y + 3z$

subject to  $x + y + z \leq 16$

$$x - 2y + 2z \leq 17$$

$$2x - y + 2z \leq 19$$

and  $x \geq 0, y \geq 0, z \geq 0$ . *(2 marks)*

**(b) (i)** The first pivot to be chosen is from the  $z$ -column. Identify the pivot and explain why this particular value is chosen. *(2 marks)*

**(ii)** Perform one iteration of the Simplex method. *(3 marks)*

**(c) (i)** Perform one further iteration. *(3 marks)*

**(ii)** Interpret the tableau that you obtained in part **(c)(i)** and state the values of your slack variables. *(3 marks)*

**6 (a)** Display the following linear programming problem in a Simplex tableau.

Maximise  $P = 4x + 3y + z$

subject to  $2x + y + z \leq 25$

$$x + 2y + z \leq 40$$

$$x + y + 2z \leq 30$$

and  $x \geq 0, y \geq 0, z \geq 0$ . *(2 marks)*

**(b)** The first pivot to be chosen is from the  $x$ -column.

Perform one iteration of the Simplex method. *(3 marks)*

**(c) (i)** Perform one further iteration. *(3 marks)*

**(ii)** Interpret your final tableau and state the values of your slack variables. *(3 marks)*