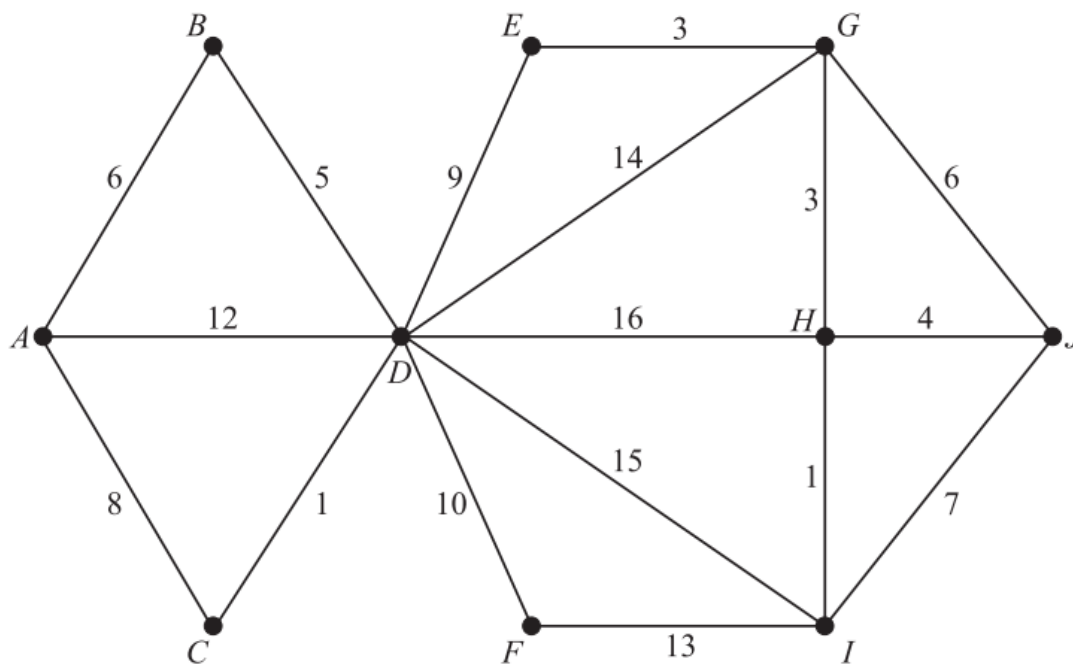


D1 Shortest Path Algorithms

Challenge 1

[Figure 1, printed on a separate sheet, is provided for use in answering this question.]

The following network shows the distances, in kilometres, of roads connecting ten towns.

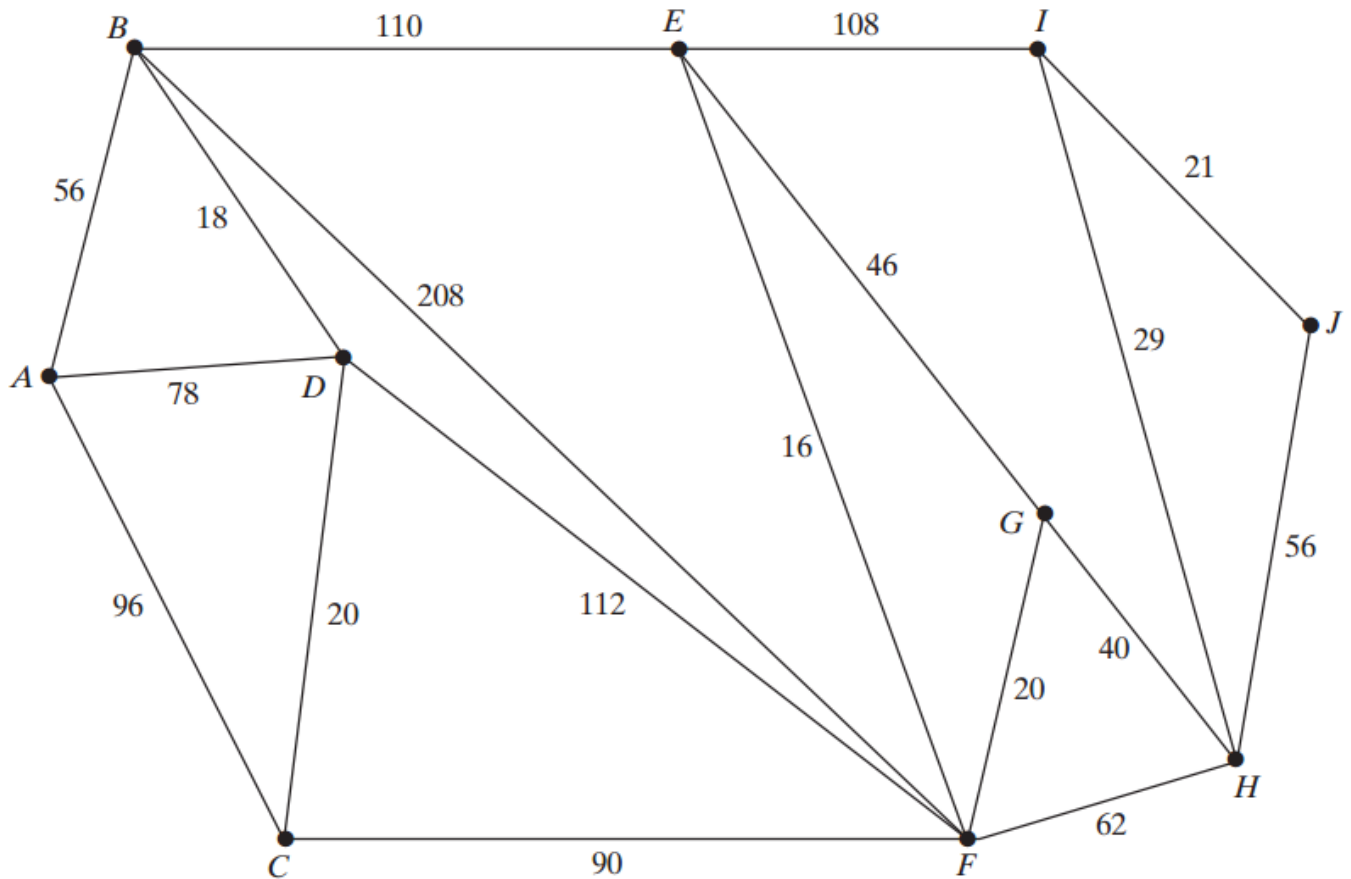


- (a) An ambulance is based at A and has to respond to an emergency at J . Use Dijkstra's algorithm on **Figure 1** to find the minimum distance to travel from A to J , and state the route. (6 marks)

Challenge 2

3 [Figure 1, printed on a separate sheet, is provided for use in answering this question.]

The following network shows the time, in minutes, to travel between ten towns.



- (a) Use Dijkstra's algorithm on Figure 1 to find the minimum time to travel from A to J , and state the route. (7 marks)
- (b) A new road is to be constructed connecting D to E . Find the time needed for travelling this section of road if the overall minimum journey time to travel from A to J is reduced by 10 minutes. State the new route. (3 marks)



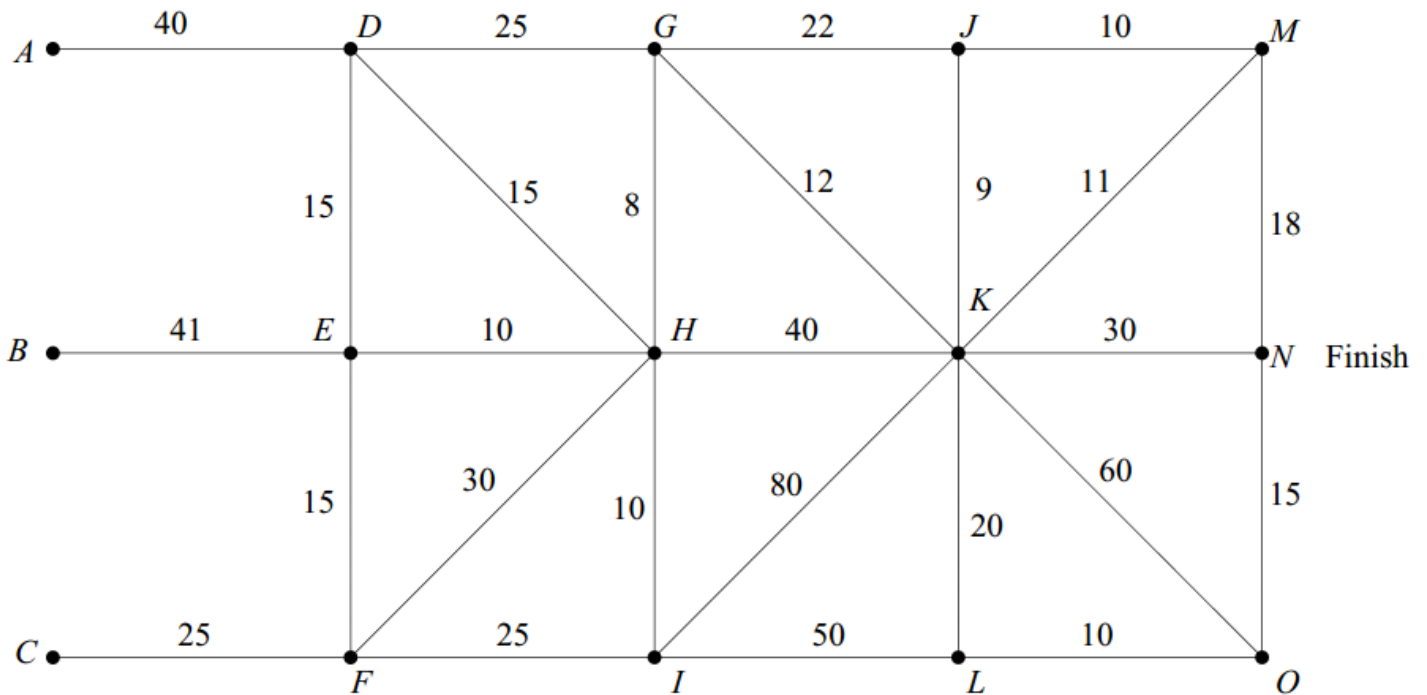
Final Challenge

[Figure 2, printed on the insert, is provided for use in answering this question.]

Three boys, John, Lee and Safraz, are to take part in a running race. They are each starting from a different point but they all must finish at the same point N .

John starts from the point A , Lee from the point B and Safraz from the point C .

The following diagram shows the network of streets that they may run along. The numbers on the arcs represent the time, in seconds, taken to run along each street.



- Working backwards from N , or otherwise, use Dijkstra's algorithm on **Figure 2** to find the time taken for each of the three boys to complete the course. Show all your working at each vertex. (8 marks)
- Write down the route that each boy should take. (3 marks)



Insets

